Proctor's Vision

Proctor, rich with railroad heritage, values above all, its people and their environment. Working together is our pathway to a safe, secure and progressive community

Slogan: "You Have A Place In Proctor"

AGENDA PROCTOR CITY COUNCIL MEETING

Tuesday, July 18, 2016 ó 6:00pm Council Chambers - Community Activity Center - 100 Pionk Drive

CALL TO ORDER

PLEDGE OF ALLEGIANCE

ROLL CALL

OTHERS PRESENT

APPROVAL OF MINUTES

July 5, 2016 City Council Meeting Minutes

APPROVAL OF AGENDA

COMMENTS AND SUGGESTIONS FROM CITIZENS PRESENT

*APPROVAL OF CONSENT AGENDA (one Council motion can accept all items listed under this agenda, plus Council can pull any individual items out of this consent agenda and discuss/act on item separately - thus leaving others to be approved via consent agenda action) - **bold print denotes need for Council action**

*1. COMMUNICATIONS

A. Thank you from County Administrator

2. PLANNING & ZONING DEPARTMENT MATTER

*3. CLERK ADVISES COUNCIL

A. Government Fund payroll period ended 06/26/16; Liquor Fund payroll ended 06/26/16 (attached).

*4. COMMITTEE REPORTS

5. UNFINISHED BUSINESS

- *A. Almac Drive Drainage
- *B. Moving Street Department
- *C. Adopting Street Project Assessments
- *D. Flashing Stop Light at Kirkus and Boundary
- *E. Athletic Complex
- *F. Council Handbook

6. NEW BUSINESS

- A. 6:00pm 2016 Delinquent Garbage Assessment Hearing
- B. Resolution 41-16 Certifying Garbage Assessments
- C. Refunding of Series 2011A Bond (see attached)
- D. Resolution 39-16 Resolution of Non-Objection
- E. Resolution 40-16 Resolution of Non-Objection
- F. Liquor Control Committee Member Addition
- G. Special Event Application MFZTA Gun and Craft Show (at Public Safety on 7/18/16)
- H. Special Event Application Hoghead Street Dance (at Liquor Control and Public Safety on 7/18/16)
- I. Yellow Ribbon Community Speakers will be present
- J. WLSSD Representative
- K. Amendment to Resolution 37-16 (Benson)

7. LABOR AND NEGOTIATIONS ISSUES

MEMBER CONCERNS

BILLS FOR APPROVAL

ADJOURNMENT